

Project Partners



www.iars.org.uk
@contact@iars.org.uk



www.kmop.gr
@european_projects@kmop.gr



www.fundatia-schottener.eu
@ioanarpal@gmail.com



www.cardet.org
@info@cardet.org



www.progettareineuropa.com
@info@ineuropa.info

The European Commission support for the production of this publication does not constitute an endorsement of the contents which reflects the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained therein. Project Number: 2017-1-UK01-KA205-035400



Drop-in

EARLY SCHOOL LEAVERS



Overview

Early school leaving (ESL) and dropping-out are often seen as the fault of young people. As a result, certain groups of young people remain without basic qualifications and with low skills, which significantly increases the likelihood of unemployment or precarious work, exacerbated by the effects of the economic recession. In turn, the absence of young people from the labour market is a significant detriment to socio-economic advancements, evidencing on one hand a deficit in youth-related policies and on the other hand ponderous youth civic participation.

There is a need to enhance the basic and transversal skills and competences of young people who have dropped out of the formal education system, (re)introducing them

in informal and non-formal learning, based on an innovative, tailor-made capacity-building model, with the aim to ultimately facilitate their socio-economic (re)integration and employability.

"DROP-In — Early School Leavers" project seeks to establish alternative pathways for youth Early School Leavers and drop-outs towards social inclusion and ultimately entering the labour market. The project's methodology foresees the design and development of an on-line self-capacitating and networking platform with gamification elements.

The Project is funded by the European Commission in the framework of Erasmus+ programme - KA2 Strategic Partnerships in the Field of Youth - and will run for 24 months (SEPTEMBER 2017 – AUGUST 2019)

DROP-In project will involve

Drop-outs, early school leavers

Youth with fewer opportunities, disadvantaged youth, NEET

Local / regional employers and businesses

VET trainers

Policy planners and decision-makers

Community and civil society organisations, NGOs

Non-formal training providers, educational institutions, trade unions

The main objectives of the DROP-In project are to:

- Develop and make available a modern, integrated and holistic e-learning and networking platform, tailor-made to the skills, capacities and development needs of young drop-outs and ESLs across Europe.
- Introduce, pilot and implement new, innovative and effective youth-led methodologies for enhancing the basic and transversal skills of the specific disadvantaged group of young drop-outs and ESLs.
- Target drop-outs/ESLs who are outside the formal structures of society often because of a combination of personal, educational, economic and social circumstances leading to a higher risk of being socio-economically excluded.
- Enhance the quality and relevance of the learning offered through non-formal education and training by directly linking labour market demands to the needs and wishes of the project's target groups.

By the end of the project, the participating young disadvantaged drop-outs, ESLs & NEETs will:

- Successfully engage into learning opportunities
- Have better understanding of the potential positive long-term impact that non-formal and informal learning can have into their personal and professional life.
- Feel that they are on a more equal footing with peers who have completed mainstream education and have acquired formal qualification.

While the partner organisations will:

- Enhance their capacity to promote youth employability through tailor-made capacity building and engagement to informal and non-formal education via an appealing and easily accessible tool and methodology (on-line capacity building and e-learning platform with game features and mechanics and networking/communication capacity).
- Enhance their capacity to promote socio-economic inclusion and employment opportunities for drop-outs/ESLs by developing a user-friendly online training "game" able to attract.